



**A.S. DEGREE**

**GRAPHIC DESIGN TECHNOLOGY #2033**

**CERTIFICATES**

**GRAPHIC DESIGN SUPPORT #3021**

**INTERACTIVE MEDIA PRODUCTION #3022**

**A.S. DEGREE PROGRAM CORE COURSES • 30 hours**

ALL prerequisites must be successfully completed with a grade of "C" or better.

<b>GRAPHIC DESIGN SUPPORT</b>	<b>PREREQUISITE</b>
	<input type="checkbox"/> Intro to Computer Graphics / GRA 1100C .....3
	<input type="checkbox"/> Graphic Design Basics / GRA 2190C .....3 ▶
	<input type="checkbox"/> Typography / GRA 1206C .....3 ▶ prereq: GRA 1100C
	<input type="checkbox"/> Photoshop / GRA 2150C .....3 ▶ prereq: GRA 1100C

- Communication Design / GRA 2121C .....3  
prereq: GRA 1100C
- Illustrator / GRA 2151C .....3 ▶  
prereq: GRA 1100C
- Desktop Publishing / GRA 2122C .....3  
prereqs: GRA 1100C, GRA 2190C, GRA 2121C
- Visual Identity Systems / GRA 2177C .....3  
prereqs: GRA 1100C, GRA 2190C, GRA 1206C, GRA 2151C
- Professional Practices / GRA 2950C .....3  
prereqs: GRA 1100C, GRA 2190C, GRA 1206C, GRA 2150C, GRA 2151C, GRA 2121C
- Internship / GRA 2949 .....3  
prereq: permission of instructor or program manager

**SUPPORT COURSES • 15 hours**

- Drawing 1 / ART 1300C .....3
- Color Fundamentals / ART 1205C .....3
- Digital Imaging 1 / PGY 1800C .....3
- Digital Illustration / DIG 2111C .....3
- Elective .....3

**GENERAL ACADEMIC COURSES • 15 hours**

- Written Communication / ENC 1101 .....3
- Mathematics, choose from Area II, A.S. ....3
- Social + Behavioral Science, choose from Area III, A.S. . .3
- Humanities, choose from Area IV, A.S. ....3
- Natural Science, choose from Area V, A.S. ....3

(see SCF catalog for specific courses)

**TOTAL PROGRAM • 60 hours**

**A.S. DEGREE SUGGESTED GAME PLAN**

**FIRST SEMESTER: FALL**

- Intro to Computer Graphics .....3
- Graphic Design Basics .....3
- Drawing I .....3
- Mathematics (general academic course).....3
- Humanities (general academic course).....3

**SECOND SEMESTER: SPRING**

- Typography .....3
- Photoshop .....3
- Communication Design .....3
- Illustrator .....3
- Written Communication .....3

**THIRD SEMESTER: FALL**

- Visual Identity Systems .....3
- Digital Imaging 1 .....3
- Desktop Publishing .....3
- Natural Science (general academic course) .....3
- Color Fundamentals .....3

**FOURTH SEMESTER: SPRING**

- Professional Practices .....3
- Internship .....3
- Digital Illustration .....3
- Social & Behavioral Science (general academic course)...3
- Elective.....3

<input type="checkbox"/> Web Design 1      GRA 2142C .....3 prereqs: GRA 2190C, GRA 1206C, GRA 2151C	<b>INTERACTIVE MEDIA PRODUCTION</b>
<input type="checkbox"/> Web Design 2      GRA 2143C .....3 prereqs: GRA 2142C	
<input type="checkbox"/> Web Design 3      GRA 2723C .....3 prereqs: GRA 2142C	
<input type="checkbox"/> Basic Animation      GRA 2160C .....3 prereqs: GRA 1206C, GRA 2151C	
▶ these courses + those listed above = IMP certificate	

NOTE: Introduction to Computer Graphics or equivalent required prerequisite for entering this certificate program.

**Sherri Hill**  
**Program Manager, Bradenton**  
 941.752.5560 / hills@scf.edu  
<http://graphicdesign.scf.edu>